



# Game Score Sheet

At the end of each shift, put a line through the shift number. Three shifts = 1 quarter

Coach to write Division  
Scorekeeper, ensure Referee(s) print and sign name  
Scorekeeper name (print) at the end of the game..

Shifts ~~1~~ 2 3 // 4 5 6  
7 8 9 // 10 11 12

Date \_\_\_\_\_  
Time \_\_\_\_\_  
Location \_\_\_\_\_

Division \_\_\_\_\_  
Referee \_\_\_\_\_  
Referee \_\_\_\_\_  
Timer/Scorekeeper \_\_\_\_\_

Coach to complete prior to game, including jersey colour and Coach name

Circle team fouls issued per quarter (3 shifts)  
Team fouls clear at the end of each quarter.

Home		Colour	Coach	Timeout		Team Fouls											
Golden Hawks		Gold	John Smith	1st	X	1st	1	2	3	4	5	3rd	1	2	3	4	5
				2nd		2nd	1	2	3	4	5	4th	1	2	3	4	5
No	Player Name	Fouls					1st Half Pts	2nd Half Pts					Total Pts				
0	G. Shooter	1	2	3	4	5											
1	F. Throw	1	2	3	4	5											
2		1	2	3	4	5											
3		1	2	3	4	5											
4		1	2	3	4	5											
5		1	2	3	4	5											
6		1	2	3	4	5											
7		1	2	3	4	5											
8		1	2	3	4	5											
9		1	2	3	4	5											
10		1	2	3	4	5											
11		1	2	3	4	5											
12		1	2	3	4	5											
13		1	2	3	4	5											

Each Coach to print player name prior to game according to jersey number. Players without a jersey considered "00"

Scorekeeper circles player fouls when indicated by Referee. Player fouls do not clear. Player fouls add to Team Fouls. Players are ejected when 5 fouls accumulated. Technical fouls add to player fouls and team fouls.

Indicate with an "X" when a timeout is granted to a Coach. One timeout per half, it does not carry over if unused in first half.

<del>1</del>	<del>2</del>	<del>3</del>	<del>4</del>	<del>5</del>	<del>6</del>	<del>7</del>	<del>8</del>	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25
6	27	28	29	30	31	32	33	34	35	36	37	38	39	40	41	42	43	44	45	46	47	48	49	50
52	53	54	55	56	57	58	59	60	61	62	63	64	65	66	67	68	69	70	71	72	73	74	75	
77	78	79	80	81	82	83	84	85	86	87	88	89	90	91	92	93	94	95	96	97	98	99	100	

Scorekeeper, put a line through each number based upon points accumulated. 1 - per free through made, 2 per 2pt. shot made, 3 per 3pt shot made. The Referee is the only person that can confirm the points per made shot if there is debate.

Scorekeeper, put a vertical line after the last score made in a quarter (3 shifts). This line will indicate the score at the end of shift. Confirm this score with the scoreboard. The Game Score Sheet overrides any other scoring captured (scoreboard, Coach, etc.)

To record player score, indicate the point total of the made shot, 2, or 3, in the half it was scored. For Free Throws. Indicate with an open circle, the number of Free Throws granted; for example, two open circles if two free throws granted. As a Free Throw is scored, fill in the circle and add 1 to the point total. If the Free Throw is missed, do not fill in the circle, do not add a point to the point total.

Home		Colour	Coach	Timeout		Team Fouls											
				1st		1st	1	2	3	4	5	3rd	1	2	3	4	5
				2nd		2nd	1	2	3	4	5	4th	1	2	3	4	5
No	Player Name	Fouls					1st Half Pts	2nd Half Pts					Total Pts				
4		1	2	3	4	5											
5		1	2	3	4	5											
6	B. Ball	1	2	3	4	5	2,2,2,3,0 ●										
7		1	2	3	4	5											
8		1	2	3	4	5											
9		1	2	3	4	5											
10		1	2	3	4	5											
11		1	2	3	4	5											
12		1	2	3	4	5											
13		1	2	3	4	5											

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25
26	27	28	29	30	31	32	33	34	35	36	37	38	39	40	41	42	43	44	45	46	47	48	49	50
51	52	53	54	55	56	57	58	59	60	61	62	63	64	65	66	67	68	69	70	71	72	73	74	75
76	77	78	79	80	81	82	83	84	85	86	87	88	89	90	91	92	93	94	95	96	97	98	99	100